

Group timetable - BA Game Art - Full Time - Level 5 (30/09/2019 - 14/09/2020)

	08:00 09:00	09:00 10:00	10:00 11:00	11:00 12:00	12:00 13:00	13:00 14:00	14:00 15:00	15:00 16:00	16:00 17:00	17:00 18:00	18:00 19:00	19:00 20:00	20:00 21:00	
Monday	Lecture, 08:45-12:45, 30/09/2019 ... 13/01/2020 ARD521 (3D Modelling); COM550 (3D Modelling & Animation for Game Engines); CIB108a PC Room; CIB108b PC Room			Lecture, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room			Lecture, 27/01/2020 ... 04/05/2020 ARD523 (Specialist Study (Game Art)); COM547 (Serious Games and Immersive Technology); CIB108a PC Room			Lecture, 30/09/2019 ... 13/01/2020 ARDF511 (Contextual Studies 2); R25 (Screening Room)				
	Lecture, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room			Practical, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room			Lecture, 27/01/2020 ... 04/05/2020 ARD523 (Specialist Study (Game Art)); COM547 (Serious Games and Immersive Technology); CIB108a PC Room			Practical, 27/01/2020 ... 04/05/2020 ARD523 (Specialist Study (Game Art)); COM547 (Serious Games and Immersive Technology); CIB108a PC Room				
Wed						Practical, 02/10/2019 ... 15/01/2020 ARD522 (3D Sculpting); CIB108b PC Room	Practical, 02/10/2019 ... 15/01/2020 ARD522 (3D Sculpting); CIB108b PC Room							
Thursday	Lecture, 30/01/2020 ... 07/05/2020 ARD504 (Creative Futures 2); COM554 (Indie Studio Management & Game Production); CIB108a PC Room; CIB108b PC Room			Lecture, 03/10/2019 ... 09/01/2020 ARDF511 (Contextual Studies 2); Nick Whitehead Lecture Theatre (03/10/2019...09/01/2020); B07 (12/12/2019)										
	Lecture, 30/01/2020 ... 07/05/2020 ARD504 (Creative Futures 2); COM554 (Indie Studio Management & Game Production); CIB108a PC Room; CIB108b PC Room			Practical, 30/01/2020 ... 07/05/2020 ARD504 (Creative Futures 2); COM554 (Indie Studio Management & Game Production); CIB108b PC Room										