

2019/2020 Timetable

Group timetable - BSc Computer Game Design and Enterprise - Full Time - Level 5 (30/09/2019 - 14/09/2020)

	08:00	09:00	09:00	10:00	10:00	11:00	11:00	12:00	12:00	13:00	13:00	14:00	14:00	15:00	15:00	16:00	16:00	17:00	17:00	18:00	18:00	19:00	19:00	20:00	20:00	21:00
Monday	Lecture, 08:45-12:45, 30/09/2019 ... 13/01/2020 COM550 (3D Modelling & Animation for Game Engines);CIB108a PC Room; CIB108b PC Room				Lecture, 30/09/2019 ... 13/01/2020 BUS581 (Financial Technology and Innovation); L201 PC Room																					
	Lecture, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room				Practical, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room				Lecture, 27/01/2020 ... 04/05/2020 COM547 (Serious Games and Immersive Technology); CIB108a PC Room				Practical, 27/01/2020 ... 04/05/2020 COM547 (Serious Games and Immersive Technology); CIB108a PC Room													
Thursday					Lecture, 30/01/2020 ... 07/05/2020 ARD504 (Creative Futures 2); CIB108a PC Room; CIB108b PC Room				Practical, 30/01/2020 ... 07/05/2020 COM554 (Indie Studio Management & Game Production); CIB108b PC Room																	
Friday									Seminar, 04/10/2019 ... 17/01/2020 COM456 (Games Technology); CIB108b PC Room				Lecture, 04/10/2019 ... 17/01/2020 COM548 (Game Production & Distribution Technology);L204 (Computing)													