

2019/2020 Timetable

Group timetable - BSc Computer Game Development - Full Time - Level 5 (30/09/2019 - 14/09/2020)

	08:00	09:00	09:00	10:00	10:00	11:00	11:00	12:00	12:00	13:00	13:00	14:00	14:00	15:00	15:00	16:00	16:00	17:00	17:00	18:00	18:00	19:00	19:00	20:00	20:00	21:00	
Monday	Lecture, 08:45-12:45, 30/09/2019 ... 13/01/2020 COM550 (3D Modelling & Animation for Game Engines);CIB108a PC Room; CIB108b PC Room			Lecture, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room			Practical, 27/01/2020 ... 04/05/2020 COM553 (Group Project); CIB108a PC Room; CIB108b PC Room			Lecture, 27/01/2020 ... 04/05/2020 COM547 (Serious Games and Immersive Technology); CIB108a PC Room			Practical, 27/01/2020 ... 04/05/2020 COM547 (Serious Games and Immersive Technology); CIB108a PC Room														
Wed				Lecture, 02/10/2019 ... 15/01/2020 COM552 (Audio Technology for Games); CIB108a PC Room			Practical, 02/10/2019 ... 15/01/2020 COM552 (Audio Technology for Games); CIB108a PC Room																				
Thursday	Lecture, 03/10/2019 ... 16/01/2020 COM543 (Internet and Mobile App Development); L204 (Computing)			Practical, 03/10/2019 ... 16/01/2020 COM543 (Internet and Mobile App Development); L204 (Computing)																							
	Lecture, 30/01/2020 ... 07/05/2020 ARD504 (Creative Futures 2); CIB108a PC Room; CIB108b PC Room			Practical, 30/01/2020 ... 07/05/2020 COM554 (Indie Studio Management & Game Production); CIB108b PC Room																							