

# 2019/2020 Timetable

## Group timetable - MSc Computer Game Development - Full Time (30/09/2019 - 14/09/2020)

	08:00 09:00	09:00 10:00	10:00 11:00	11:00 12:00	12:00 13:00	13:00 14:00	14:00 15:00	15:00 16:00	16:00 17:00	17:00 18:00	18:00 19:00	19:00 20:00	20:00 21:00
Monday						Lecture, 30/09/2019 ... 13/01/2020 COM728 (3D Design & Optimisation); CIB108a PC Room		Directed Study, 30/09/2019 ... 13/01/2020 COM728 (3D Design & Optimisation); CIB108b PC Room					
Tue		Lecture, 01/10/2019 ... 14/01/2020 COM742 (Postgraduate Study and Research Methods); B118 Lecture Theatre (01/10/2019...14/01/2020); B114 (08/10/2019...07/01/2020)		Lecture, 28/01/2020 ... 05/05/2020 COM738 (Dissertation); B118 Lecture Theatre									
We		Lecture, 29/01/2020 ... 06/05/2020 COM730 (Games Enterprise and Management); B 47											
Thursday						Lecture, 30/01/2020 ... 07/05/2020 COM729 (Game Analysis & Player Interaction); L204 (Computing)		Directed Study, 30/01/2020 ... 07/05/2020 COM729 (Game Analysis & Player Interaction); L204 (Computing)					
Friday		Lecture, 04/10/2019 ... 17/01/2020 COM722 (Advanced Artificial Intelligence); L204 (Computing)		Directed Study, 04/10/2019 ... 17/01/2020 COM722 (Advanced Artificial Intelligence); L204 (Computing)			Lecture, 04/10/2019 ... 17/01/2020 COM732 (Mentorship in Technology); C106						
		Lecture, 31/01/2020 ... 08/05/2020 COM731 (Media Development & Distribution); L204 (Computing)		Directed Study, 31/01/2020 ... 08/05/2020 COM731 (Media Development & Distribution); B119 PC Room									