

# 2019/2020 Timetable

## Module timetable - Advanced 3D Modelling & Animation for Game Engines (30/09/2019 - 14/09/2020)

	08:00 09:00	09:00 10:00	10:00 11:00	11:00 12:00	12:00 13:00	13:00 14:00	14:00 15:00	15:00 16:00	16:00 17:00	17:00 18:00	18:00 19:00	19:00 20:00	20:00 21:00
Wed						Lecture, 02/10/2019 ... 15/01/2020 COM650 (Advanced 3D Modelling & Animation for Game Engines);L204 (Computing)		Practical, 02/10/2019 ... 15/01/2020 COM650 (Advanced 3D Modelling & Animation for Game Engines);L204 (Computing)					