

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 35, wk starting 27/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 27/03/2023	Self-Directed Study, Wk 35										
Tuesday 28/03/2023	Practical, Wk 35 Module: COM456 (Games Technology) Staff: Harker, Jack; Harker, Jack; Hebblewhite, Richard Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 35 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room			Directed Study, Wk 35 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room		
Wed 29/03/2023	Presentation, Wk 35 Module: COM453 (Game Environments and Narrative Design) Staff: Hebblewhite, Richard; Mcdonald-Dick, Matthew Room: Nick Whitehead Lecture Theatre						Practical, Wk 35 Module: COM450 (Game Industry & Agile Production Methodologies) Staff: Harker, Jack; Harker, Jack Rooms: CIB108a PC Room ; CIB108b PC Room				
Thu 30/03/2023	Self-Directed Study, Wk 35										
Fri 31/03/2023	Self-Directed Study, Wk 35										

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 36, wk starting 03/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 03/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Tue 04/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
We 05/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Thu 06/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Fri 07/04/2023	Easter Break - Good Friday Unavailable, 08:00AM-09:00PM, Wk 36										
Sat 08/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Sun 09/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 37, wk starting 10/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 10/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Tue 11/04/2023	Easter - University Closed Unavailable, 08:00AM-09:00PM, Wk 37										
We 12/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Thu 13/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Fri 14/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sat 15/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sun 16/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 38, wk starting 17/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 17/04/2023	Self-Directed Study, Wk 38										
Tuesday 18/04/2023	Practical, Wk 38 Module: COM456 (Games Technology) Staff: Harker, Jack; Hebblewhite, Richard Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 38 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room			Directed Study, Wk 38 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room		
Wed 19/04/2023	Practical, Wk 38 Module: COM453 (Game Environments and Narrative Design) Staff: Hebblewhite, Richard; Mcdonald-Dick, Matthew Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 38 Module: COM450 (Game Industry & Agile Production Methodologies) Staff: Harker, Jack; Harker, Jack Rooms: CIB108a PC Room ; CIB108b PC Room					
Thu 20/04/2023	Self-Directed Study, Wk 38										
Fri 21/04/2023	Self-Directed Study, Wk 38										

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 39, wk starting 24/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 24/04/2023	Self-Directed Study, Wk 39										
Tuesday 25/04/2023	Practical, Wk 39 Module: COM456 (Games Technology) Staff: Harker, Jack; Harker, Jack; Hebblewhite, Richard Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 39 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room			Directed Study, Wk 39 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room		
Wed 26/04/2023	Practical, Wk 39 Module: COM453 (Game Environments and Narrative Design) Staff: Hebblewhite, Richard; Mcdonald-Dick, Matthew Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 39 Module: COM450 (Game Industry & Agile Production Methodologies) Staff: Harker, Jack; Harker, Jack Rooms: CIB108a PC Room ; CIB108b PC Room					
Thu 27/04/2023	Self-Directed Study, Wk 39										
Fri 28/04/2023	Self-Directed Study, Wk 39										

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 40, wk starting 01/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	
Mo 01/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 40											
Tuesday 02/05/2023		Practical, Wk 40 Module: COM456 (Games Technology) Staff: Harker, Jack; Harker, Jack; Hebblewhite, Richard Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 40 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room		Directed Study, Wk 40 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room			
Wed 03/05/2023		Practical, Wk 40 Module: COM453 (Game Environments and Narrative Design) Staff: Hebblewhite, Richard; Mcdonald-Dick, Matthew Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 40 Module: COM450 (Game Industry & Agile Production Methodologies) Staff: Harker, Jack; Harker, Jack Rooms: CIB108a PC Room ; CIB108b PC Room					
Thu 04/05/2023		Self-Directed Study, Wk 40										
Fri 05/05/2023		Self-Directed Study, Wk 40										

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 41, wk starting 08/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 08/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 41										
Tuesday 09/05/2023		Practical, Wk 41 Module: COM456 (Games Technology) Staff: Harker, Jack; Harker, Jack; Hebblewhite, Richard Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 41 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room		Directed Study, Wk 41 Module: COM439 (Problem Solving with Programming) Staff: Matthews, Jason Room: B117 PC Room		
Wed 10/05/2023		Practical, Wk 41 Module: COM453 (Game Environments and Narrative Design) Staff: Hebblewhite, Richard; Mcdonald-Dick, Matthew Rooms: CIB108a PC Room ; CIB108b PC Room					Practical, Wk 41 Module: COM450 (Game Industry & Agile Production Methodologies) Staff: Harker, Jack; Harker, Jack Rooms: CIB108a PC Room ; CIB108b PC Room				

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 44, wk starting 29/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 29/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 44										

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 28/08/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 3										