

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 34, wk starting 20/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM		
Monday 20/03/2023		Practical, Wk 34 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Practical, Wk 34 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Matthews, Jason Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 34 Module: <a href="#">COM554 (Indie Studio Management &amp; Game Production)</a> Staff: Harker, Jack Rooms: <a href="#">B19</a> ; <a href="#">L204 (Computing)</a>						
Tue 21/03/2023		Self-Directed Study, Wk 34											
We 22/03/2023		Self-Directed Study, Wk 34											
Thu 23/03/2023		Practical, Wk 34 Module: <a href="#">COM547 (Serious Games and Immersive Technology)</a> Staff: Cutler, Tom; Mcdonald-Dick, Matthew; Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 34								
Fri 24/03/2023		Self-Directed Study, Wk 34											

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 35, wk starting 27/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Monday 27/03/2023		Practical, Wk 35 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Practical, Wk 35 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Matthews, Jason Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 35 Module: <a href="#">COM554 (Indie Studio Management &amp; Game Production)</a> Staff: Harker, Jack Rooms: <a href="#">B19</a> ; <a href="#">L204 (Computing)</a>				
Tue 28/03/2023	Self-Directed Study, Wk 35										
We 29/03/2023	Self-Directed Study, Wk 35										
Thu 30/03/2023		Practical, Wk 35 Module: <a href="#">COM547 (Serious Games and Immersive Technology)</a> Staff: Cutler, Tom; Mcdonald-Dick, Matthew; Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 35						
Fri 31/03/2023	Self-Directed Study, Wk 35										

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 36, wk starting 03/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 03/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Tue 04/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
We 05/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Thu 06/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Fri 07/04/2023	Easter Break - Good Friday Unavailable, 08:00AM-09:00PM, Wk 36										
Sat 08/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Sun 09/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 37, wk starting 10/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 10/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Tue 11/04/2023	Easter - University Closed Unavailable, 08:00AM-09:00PM, Wk 37										
We 12/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Thu 13/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Fri 14/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sat 15/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sun 16/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 38, wk starting 17/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Monday 17/04/2023		Practical, Wk 38 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Practical, Wk 38 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Matthews, Jason Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 38 Module: <a href="#">COM554 (Indie Studio Management &amp; Game Production)</a> Staff: Harker, Jack Rooms: <a href="#">B19</a> ; <a href="#">L204 (Computing)</a>				
Tue 18/04/2023	Self-Directed Study, Wk 38										
We 19/04/2023	Self-Directed Study, Wk 38										
Thu 20/04/2023		Practical, Wk 38 Module: <a href="#">COM547 (Serious Games and Immersive Technology)</a> Staff: Cutler, Tom; Mcdonald-Dick, Matthew; Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 38						
Fri 21/04/2023	Self-Directed Study, Wk 38										

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 39, wk starting 24/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Monday 24/04/2023		Practical, Wk 39 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Practical, Wk 39 Module: <a href="#">COM553 (Group Project)</a> Staff: Cutler, Tom; Matthews, Jason Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 39 Module: <a href="#">COM554 (Indie Studio Management &amp; Game Production)</a> Staff: Harker, Jack Rooms: <a href="#">B19</a> ; <a href="#">L204 (Computing)</a>				
Tue 25/04/2023	Self-Directed Study, Wk 39										
We 26/04/2023	Self-Directed Study, Wk 39										
Thu 27/04/2023		Practical, Wk 39 Module: <a href="#">COM547 (Serious Games and Immersive Technology)</a> Staff: Cutler, Tom; Mcdonald-Dick, Matthew; Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 39						
Fri 28/04/2023	Self-Directed Study, Wk 39										

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 40, wk starting 01/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	
Mo 01/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 40											
Tue 02/05/2023		Self-Directed Study, Wk 40										
We 03/05/2023		Self-Directed Study, Wk 40										
Thu 04/05/2023		Practical, Wk 40 <a href="#">Module: COM547 (Serious Games and Immersive Technology)</a> Staff: <a href="#">Cutler, Tom</a> ; <a href="#">Mcdonald-Dick, Matthew</a> ; <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 40							
Fri 05/05/2023		Self-Directed Study, Wk 40										

Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 41, wk starting 08/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	
Mo 08/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 41											
Tue 09/05/2023		Self-Directed Study, Wk 41										
We 10/05/2023		Self-Directed Study, Wk 41										
Thu 11/05/2023		Practical, Wk 41 Module: <a href="#">COM547 (Serious Games and Immersive Technology)</a> Staff: <a href="#">Cutler, Tom</a> ; <a href="#">Mcdonald-Dick, Matthew</a> ; <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 41							
Fri 12/05/2023		Self-Directed Study, Wk 41										



Group timetable - BSc (Hons) Computer Game Development - Year 2 - Full Time (Wk 44, wk starting 29/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 29/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 44										

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 28/08/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 3										