

Module timetable - Advanced 3D Modelling & Animation for Game Engines (Wk 36, wk starting 03/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 03/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Tue 04/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
We 05/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Thu 06/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Fri 07/04/2023	Easter Break - Good Friday Unavailable, 08:00AM-09:00PM, Wk 36										
Sat 08/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Sun 09/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										

Module timetable - Advanced 3D Modelling & Animation for Game Engines (Wk 37, wk starting 10/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 10/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Tue 11/04/2023	Easter - University Closed Unavailable, 08:00AM-09:00PM, Wk 37										
We 12/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Thu 13/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Fri 14/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sat 15/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sun 16/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										

Module timetable - Advanced 3D Modelling & Animation for Game Engines (Wk 40, wk starting 01/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 01/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 40										

Module timetable - Advanced 3D Modelling & Animation for Game Engines (Wk 41, wk starting 08/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 08/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 41										

Module timetable - Advanced 3D Modelling & Animation for Game Engines (Wk 44, wk starting 29/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 29/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 44										

Module timetable - Advanced 3D Modelling & Animation for Game Engines (Wk 3, wk starting 28/08/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 28/08/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 3										