

Module timetable - Game Design Fundamentals (Wk 31, wk starting 27/02/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 28/02/2023						Practical, Wk 31 Module: COM320 (Game Design Fundamentals) Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 32, wk starting 06/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 07/03/2023						Practical, Wk 32 Module: <a href="#">COM320 (Game Design Fundamentals)</a> Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 33, wk starting 13/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 14/03/2023						Practical, Wk 33 Module: COM320 (Game Design Fundamentals) Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 34, wk starting 20/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 21/03/2023						Practical, Wk 34 Module: COM320 (Game Design Fundamentals) Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

## Module timetable - Game Design Fundamentals (Wk 35, wk starting 27/03/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 28/03/2023						Practical, Wk 35 Module: <a href="#">COM320 (Game Design Fundamentals)</a> Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 36, wk starting 03/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 03/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Tue 04/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
We 05/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Thu 06/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Fri 07/04/2023	Easter Break - Good Friday Unavailable, 08:00AM-09:00PM, Wk 36										
Sat 08/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										
Sun 09/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 36										

Module timetable - Game Design Fundamentals (Wk 37, wk starting 10/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 10/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Tue 11/04/2023	Easter - University Closed Unavailable, 08:00AM-09:00PM, Wk 37										
We 12/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Thu 13/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Fri 14/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sat 15/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										
Sun 16/04/2023	Easter Break Unavailable, 08:00AM-09:00PM, Wk 37										

Module timetable - Game Design Fundamentals (Wk 38, wk starting 17/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 18/04/2023						Practical, Wk 38 Module: <a href="#">COM320 (Game Design Fundamentals)</a> Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					



## Module timetable - Game Design Fundamentals (Wk 39, wk starting 24/04/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Tue 25/04/2023						Practical, Wk 39 Module: <a href="#">COM320 (Game Design Fundamentals)</a> Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 40, wk starting 01/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 01/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 40										
Tue 02/05/2023						Practical, Wk 40 Module: COM320 (Game Design Fundamentals) Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 41, wk starting 08/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 08/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 41										
Tue 09/05/2023						Practical, Wk 41 Module: COM320 (Game Design Fundamentals) Staff: Griffin, Eamonn; Jeffreys, Laura Louise; Povey, Daniella Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Module timetable - Game Design Fundamentals (Wk 44, wk starting 29/05/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 29/05/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 44										

Module timetable - Game Design Fundamentals (Wk 3, wk starting 28/08/2023)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM
Mo 28/08/2023	Bank Holiday Unavailable, 08:00AM-09:00PM, Wk 3										