

Room timetable - L204 (Computing) (Wk 9, wk starting 26/09/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---|---------|---------|---|---------|---------|---------|---------|---------|---------|---------|
| Tuesday 27/09/2022 | | | | Induction Module Induction , 11: 30AM-12: 15PM, Wk 9 Staff: Batty, Chelsea; Davies, Vicky; Ferrari, Julian; Hilton, Sara; Hughes, Chris; Hughes, Jonatha n; King, Tom; Morris, Daniel; O'Donne ll, Victoria Rooms: <u>L203 PC Room</u> L204 (Computi ng) | | | | | | | |
| Fri 30/09/2022 | In sessional testing Ad-Hoc Room Booking (Non Teaching), Wk 9 Staff: Rozario, Tom Rooms: <u>CIB111 PC Room</u> ; <u>L100 Engineering</u> ; <u>L204 (Computing)</u> | | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 10, wk starting 03/10/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|--|--|--|---------|---------|--|---------|---------|---------|---------|---------|
| Tue 04/10/2022 | | Practical, Wk 10 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 10 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 05/10/2022 | | Practical, Wk 10 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 10 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 06/10/2022 | | Practical, Wk 10 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 10 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 07/10/2022 | | | Practical, Wk 10 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 10 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |
| Saturday 08/10/2022 | Open Day Ad-Hoc Room Booking (Non Teaching), Wk 10 Staff: Baddeley, Rebekah ; Morley, Elizabeth Rooms: B07 ; B08 ; B09 ; B10 ; B12 PC Room ; B13 ; B14 ; B15 ; B17 ; B18 Lecture Theatre ; B19 ; B20 ; B21 Lecture Theatre ; B22 ; B24 ; C151 The News Room Canteen ; CIB108a PC Room ; CIB108b PC Room ; E1 CAD ; E2 ; E6 PCT ; E7 ; E8 ELC Lecture Theatre A ; ELC Lecture Theatre B ; Health Simulation Centre - Private Ward (within HSC1) ; L100 Engineering ; L204 (Computing) ; M102 (Physiotherapy) Nick Whitehead Lecture Theatre ; Restaurant 1887 | | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 11, wk starting 10/10/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | |
|----------------------|---------|--|--|---|---------|--|---------|---------|---------|---------|---------|--|
| Tue 11/10/2022 | | Practical, Wk 11 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 11 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | | |
| Wed 12/10/2022 | | Practical, Wk 11 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 11 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | | |
| Thu 13/10/2022 | | Practical, Wk 11 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | Recruitment Event Ad-Hoc Room Booking (Non Teaching), Wk 11 Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | Practical, Wk 11 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | | |
| Friday 14/10/2022 | | | Practical, Wk 11 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 11 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | | |

Room timetable - L204 (Computing) (Wk 12, wk starting 17/10/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 17/10/2022 | | Practical, Wk 12 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 12 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 18/10/2022 | | Practical, Wk 12 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 12 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 19/10/2022 | | Practical, Wk 12 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 12 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 20/10/2022 | | Practical, Wk 12 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 12 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 21/10/2022 | | | Practical, Wk 12 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 12 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 13, wk starting 24/10/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 24/10/2022 | | Practical, Wk 13 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 13 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 25/10/2022 | | Practical, Wk 13 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 13 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 26/10/2022 | | Practical, Wk 13 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 13 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 27/10/2022 | | Practical, Wk 13 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 13 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 28/10/2022 | | | Practical, Wk 13 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 13 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 14, wk starting 31/10/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|---------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Saturday 05/11/2022 | | Open Day Ad-Hoc Room Booking (Non Teaching), Wk 14 Staff: Baddeley, Rebekah ; Morley, Elizabeth Rooms: B07 ; B08 ; B09 ; B10 ; B12 PC Room ; B13 ; B14 ; B15 ; B17 ; B18 Lecture Theatre ; B19 ; B20 ; B21 Lecture Theatre ; B22 ; C12 Chemistry Lab ; C14 Forensic Science Lab ; C151 The News Room ; Canteen; CIB108a PC Room ; CIB108b PC Room ; E1 CAD ; E2 ; E6 PCT ; E7 ; E8 ; ELC Lecture Theatre A ; ELC Lecture Theatre B ; Health Simulation Centre - ICU/ED Simulation Space (HSC1) ; Health Simulation Centre - CCU Simulation Suite (HSC2) ; Health Simulation Centre - Private Ward (within HSC1) ; K101 - Independent Living Hub ; K106 - Simulation Room (Mock Ambulance Simbulance) ; K109 - Dietetics Kitchen ; K213 - Speech & Language Lab ; L100 Engineering ; L204 (Computing) ; M102 (Physiotherapy) ; Nick Whitehead Lecture Theatre ; Restaurant 1887 | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 15, wk starting 07/11/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 07/11/2022 | | Practical, Wk 15 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 15 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 08/11/2022 | | Practical, Wk 15 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 15 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 09/11/2022 | | Practical, Wk 15 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 15 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 10/11/2022 | | Practical, Wk 15 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 15 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 11/11/2022 | | | Practical, Wk 15 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 15 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 16, wk starting 14/11/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 14/11/2022 | | Practical, Wk 16 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 16 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 15/11/2022 | | Directed Study, Wk 16 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 16 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 16/11/2022 | | Practical, Wk 16 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 16 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 17/11/2022 | | Practical, Wk 16 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 16 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 18/11/2022 | | | Practical, Wk 16 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 16 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 17, wk starting 21/11/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 21/11/2022 | | Practical, Wk 17 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 17 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 22/11/2022 | | Practical, Wk 17 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 17 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 23/11/2022 | | Practical, Wk 17 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 17 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 24/11/2022 | | Practical, Wk 17 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 17 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 25/11/2022 | | | Practical, Wk 17 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 17 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 18, wk starting 28/11/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 28/11/2022 | | Practical, Wk 18 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 18 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 29/11/2022 | | Practical, Wk 18 Module: COM307 (Computer Hardware and Software) Staff: Birch, Teri; Birch, Teri Room: L204 (Computing) | | | | Practical, Wk 18 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 30/11/2022 | | Practical, Wk 18 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 18 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 01/12/2022 | | Practical, Wk 18 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 18 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 02/12/2022 | | | Practical, Wk 18 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 18 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 19, wk starting 05/12/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 05/12/2022 | | Practical, Wk 19 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 19 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 06/12/2022 | | | | | | Practical, Wk 19 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 07/12/2022 | | Practical, Wk 19 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 19 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 08/12/2022 | | Practical, Wk 19 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 19 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 09/12/2022 | | | Practical, Wk 19 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 19 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 20, wk starting 12/12/2022)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 12/12/2022 | | Practical, Wk 20 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 20 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 13/12/2022 | | | | | | Practical, Wk 20 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 14/12/2022 | | Practical, Wk 20 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 20 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 15/12/2022 | | Practical, Wk 20 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 20 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 16/12/2022 | | | Practical, Wk 20 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 20 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 24, wk starting 09/01/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 09/01/2023 | | Practical, Wk 24 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 24 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 10/01/2023 | | | | | | Practical, Wk 24 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 11/01/2023 | | Practical, Wk 24 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 24 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 12/01/2023 | | Practical, Wk 24 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 24 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 13/01/2023 | | | Practical, Wk 24 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 24 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 25, wk starting 16/01/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 16/01/2023 | | Practical, Wk 25 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 25 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 17/01/2023 | | | | | | Practical, Wk 25 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 18/01/2023 | | Practical, Wk 25 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 25 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 19/01/2023 | | Practical, Wk 25 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 25 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 20/01/2023 | | | Practical, Wk 25 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 25 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 26, wk starting 23/01/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|--|---------|---------|---|---------|---------|---------|---------|---------|
| Mon 23/01/2023 | | Practical, Wk 26 Module: COM722 (Advanced Artificial Intelligence) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | Practical, Wk 26 Module: COM647 (Multiplayer Design & Optimisation) Staff: Hebblewhite, Richard; Lloyd, Carolyn; Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Tue 24/01/2023 | | | | | | Practical, Wk 26 Module: COM654 (Advanced Games Programming) Staff: Lloyd, Carolyn; Matthews, Jason Room: L204 (Computing) | | | | | |
| Wed 25/01/2023 | | Practical, Wk 26 Module: COM557 (Digital Sculpting for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 26 Module: COM558 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Computing) | | | | | |
| Thu 26/01/2023 | | Practical, Wk 26 Module: COM462 (Design Workshop) Staff: Harker, Jack; Harker, Jack; Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 26 Module: COM326 (Game Studies) Staff: Harker, Jack; Harker, Jack Room: L204 (Computing) | | | | | |
| Friday 27/01/2023 | | | Practical, Wk 26 Module: COM559 (Games Programming) Staff: Cutler, Tom; Harker, Jack; Harker, Jack Room: L204 (Computing) | | | Practical, Wk 26 Module: COM747 (Character and Creature Production) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 28, wk starting 06/02/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|--|---------|---|---------|---|---|--|---------|---------|---------|
| Monday 06/02/2023 | | Practical, Wk 28 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 28 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 28 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Room: L204 (Computing) | | | | |
| Tuesday 07/02/2023 | | Practical, Wk 28 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 28 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | | | | |
| Wed 08/02/2023 | | | | | | | Practical, Wk 28 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 10/02/2023 | | Practical, Wk 28 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room: CIB108b PC Room: L204 (Computing) | | | | | | Practical, Wk 28 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 29, wk starting 13/02/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|---|---------|---|---------|---------|---|--|--|---------|---------|
| Mon 13/02/2023 | | Practical, Wk 29 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 29 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 29 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Room: L204 (Computing) | | | | |
| Tuesday 14/02/2023 | | Practical, Wk 29 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | | Practical, Wk 29 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | L204 Computing room Ad-Hoc Room Booking (Non Teaching), Wk 29 Staff: Mitchell, Tecwyn Room: L204 (Computing) | | |
| Wed 15/02/2023 | | | | | | | Practical, Wk 29 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 17/02/2023 | | Practical, Wk 29 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room CIB108b PC Room ; L204 (Computing) | | | | | | Practical, Wk 29 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 30, wk starting 20/02/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|---------|---------|---------|---------|---------|---------|---------|--|---------|---------|
| Tuesday 21/02/2023 | | | | | | | | | L204 Computing room Ad-Hoc Room Booking (Non Teaching), Wk 30 Staff: Mitchell, Tecwyn Room: L204 (Computing) | | |

Room timetable - L204 (Computing) (Wk 31, wk starting 27/02/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|---|---------|---|---------|---|---|--|--|---------|---------|
| Mon 27/02/2023 | | Practical, Wk 31 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 31 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 31 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Room: L204 (Computing) | | | | |
| Tuesday 28/02/2023 | | Practical, Wk 31 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 31 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | | L204 Computing room Ad-Hoc Room Booking (Non Teaching), Wk 31 Staff: Mitchell, Tecwyn Room: L204 (Computing) | | |
| Wed 01/03/2023 | | | | | | | Practical, Wk 31 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 03/03/2023 | | Practical, Wk 31 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room CIB108b PC Room ; L204 (Computing) | | | | | | Practical, Wk 31 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 32, wk starting 06/03/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|--|---------|---|---------|---|--|--|---------|---------|---------|
| Monday 06/03/2023 | | Practical, Wk 32 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 32 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 32 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Rooms: B19 ; L204 (Computing) | | | | |
| Tuesday 07/03/2023 | | Practical, Wk 32 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 32 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | | | | |
| Wed 08/03/2023 | | | | | | | Practical, Wk 32 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 10/03/2023 | | Practical, Wk 32 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room: CIB108b PC Room: L204 (Computing) | | | | | | Practical, Wk 32 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 33, wk starting 13/03/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|--|--|---------|---|---------|---|---|--|---------|---------|---------|
| Mon 13/03/2023 | | Practical, Wk 33 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 33 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 33 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Rooms: B19; L204 (Computing) | | | | |
| Tue 14/03/2023 | | Practical, Wk 33 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 33 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | | | | |
| Wed 15/03/2023 | | | | | | | Practical, Wk 33 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 17/03/2023 | | Practical, Wk 33 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room; CIB108b PC Room; L204 (Computing) | | | | | | Practical, Wk 33 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |
| Saturday 18/03/2023 | Open Day Ad-Hoc Room Booking (Non Teaching), Wk 33 Staff: Baddeley, Rebekah; Morley, Elizabeth Rooms: B07; B08; B09; B10; B12 PC Room; B13; B14; B15; B17; B18 Lecture Theatre B19; B20; B21 Lecture Theatre; B22; C151 The News Room; Canteen; CIB108a PC Room; CIB108b PC Room; E1 CAD; E2; E6 PCT; E7; E8; ELC Lecture Theatre A; ELC Lecture Theatre B; Health Simulation Centre - Private Ward (within HSC1); L100 Engineering; L204 (Computing); M102 (Physiotherapy); Nick Whitehead Lecture Theatre Restaurant 1887 | | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 34, wk starting 20/03/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|--|---------|---|---------|---|---|---------|--|---------|---------|
| Monday 20/03/2023 | | Practical, Wk 34 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 34 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 34 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Rooms: B19; L204 (Computing) | | | | |
| Tuesday 21/03/2023 | | Practical, Wk 34 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 34 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | | | | |
| Friday 24/03/2023 | | Practical, Wk 34 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room: CIB108b PC Room: L204 (Computing) | | | | | | | Practical, Wk 34 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | |

Room timetable - L204 (Computing) (Wk 35, wk starting 27/03/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|--|---------|---|---------|---|--|--|---------|---------|---------|
| Monday 27/03/2023 | | Practical, Wk 35 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 35 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 35 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Rooms: B19 ; L204 (Computing) | | | | |
| Tuesday 28/03/2023 | | Practical, Wk 35 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Practical, Wk 35 Module: SWK403 (Applied ICT for Social Work - Informational Analysis 1) Staff: Mayers, Julie Room: L204 (Computing) | | | | | |
| Wed 29/03/2023 | | | | | | | Practical, Wk 35 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 31/03/2023 | | Practical, Wk 35 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room; CIB108b PC Room; L204 (Computing) | | | | | | Practical, Wk 35 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 38, wk starting 17/04/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|---------|---|---------|---------|---|--|---------|---------|---------|
| Monday 17/04/2023 | | Practical, Wk 38 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 38 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 38 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Rooms: B19; L204 (Computing) | | | | |
| Tue 18/04/2023 | | Practical, Wk 38 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | | | | | | |
| Friday 21/04/2023 | | Practical, Wk 38 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room; CIB108b PC Room; L204 (Computing) | | | | | | Practical, Wk 38 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 39, wk starting 24/04/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|---------|---|---------|---------|--|--|---------|---------|---------|
| Monday 24/04/2023 | | Practical, Wk 39 Module: COM748 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Computing) | | Lecture, Wk 39 Module: COM730 (Games Enterprise and Management) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | Practical, Wk 39 Module: COM554 (Indie Studio Management & Game Production) Staff: Harker, Jack Rooms: B19 ; L204 (Computing) | | | | |
| Tue 25/04/2023 | | Practical, Wk 39 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | | | | | | |
| Wed 26/04/2023 | | | | | | | Practical, Wk 39 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 28/04/2023 | | Practical, Wk 39 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room: CIB108b PC Room: L204 (Computing) | | | | | | Practical, Wk 39 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 40, wk starting 01/05/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|--|---------|---------|---------|---------|---|---------|---------|---------|---------|
| Tue 02/05/2023 | | Practical, Wk 40 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | | | | | | |
| Wed 03/05/2023 | | | | | | | Practical, Wk 40 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Thu 04/05/2023 | | In-Class Test, Wk 40 Module: COM538 (Cyber Security and Forensics) Staff: Davies, Leanne; Millward, Lauren Room: L204 (Computing) | | | | | | | | | |
| Friday 05/05/2023 | | | | | | | Practical, Wk 40 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | | |

Room timetable - L204 (Computing) (Wk 41, wk starting 08/05/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-----------------------|---------|--|---------|---------|---------|--|---|--|---------|---------|---------|
| Tuesday 09/05/2023 | | Practical, Wk 41 Module: COM454 (Game Asset Development) Staff: Davies, Liz; Rowley, Rachel Room: L204 (Computing) | | | | Exam, Wk 41 Module: NUR621 (Leading and Managing Nursing Care) Staff: Childs, Melanie Rooms: L203 PC Room L204 (Computing) | | | | | |
| | | Exam, Wk 41 Module: NUR621 (Leading and Managing Nursing Care) Staff: Birch, Carole Rooms: L203 PC Room ; L204 (Computing) | | | | | | | | | |
| Wed 10/05/2023 | | | | | | | Practical, Wk 41 Module: COM439 (Problem Solving with Programming) Staff: Birch, Teri; Birch, Teri; Davies, Liz Room: L204 (Computing) | | | | |
| Friday 12/05/2023 | | Practical, Wk 41 Module: COM463 (Games Studio Enterprise) Staff: Hebblewhite, Richard Rooms: CIB108a PC Room ; CIB108b PC Room ; L204 (Computing) | | | | | | Practical, Wk 41 Module: COM653 (Games Enterprise) Staff: Hebblewhite, Richard Room: L204 (Computing) | | | |

Room timetable - L204 (Computing) (Wk 42, wk starting 15/05/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|-------------------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Tue 16/05/2023 | | COM454: Game Asset Development Ad-Hoc Room Booking (Non Teaching) Wk 42 Staff: Rowley, Rachel Room: L204 (Computing) | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 43, wk starting 22/05/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Saturday 27/05/2023 | <p>KOL Concert Unavailable, 08:00AM-09:00PM, Wk 43</p> <p>Rooms: B07; B08; B09; B10; B103; B105; B108; B112; B114; B117 PC Room; B118 Lecture Theatre; B119 PC Room; B12 PC Room; B121 PC Room (CISCO); B123; B125; B13; B14; B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre; B22; B24; C08 Materials Lab; C106; C108 Design Lab; C110; C112; C114; C118; C12 Chemistry Lab; C122; C124 Lecture Theatre; C14 Forensic Science Lab; C151 The News Room; C18 Lecture Theatre; C32; C36 Engineering Lab; C41; C51 Forensics Classroom; C53 Recording Studio; Canteen; Catrin Finch Centre; CC10; CC16; CC21; CIB Foyer; CIB03 Podcast Studio 1; CIB04 Podcast Studio 2; CIB103 (TV Control Room); CIB106 (Post Prod Room); CIB108a PC Room; CIB108b PC Room; CIB111 PC Room; CIB18; CIB21; CIB25/CIB103; Classroom 1 (St. Asaph); Classroom 2 (St.Asaph); Clinical Skills Lab (St.Asaph); Colliers Park; Composite Centre; CP Analytics Room; CP Room A; CP Room B; D21; E1 CAD; E12; E13; E15; E2; E2A; E2B; E5; E6 PCT; E7; E8; E9 Hangar; ELC Lecture Theatre A; ELC Lecture Theatre B; FC Lab1 (Wet lab); FC SemRm1; FC SemRm2; FM Equine Yard (The Clwydian Stud); FM LR 2; FM LR1 PC Room; FM LR3; FM Mezzanine; FM Mitchelmoore; FM Outside Space 1; FM Sports Hall; H01 (Language Cabin); H02 (Crime Scene House); Health Simulation Centre - ICU/ED Simulation Space (HSC1); Health Simulation Centre - CCU Simulation Suite (HSC2); Health Simulation Centre - Private Ward (within HSC1); Health Simulation Centre - Reception; J Studio 1; J Studio 2; J Studio 3; John Troth Lecture Theatre (Side A); John Troth Lecture Theatre (Side B); K101 - Independent Living Hub; K106 - Simulation Room (Mock Ambulance Simbulance); K107; K108; K109 - Dietetics Kitchen; K110 Nursing Lab; K115 PC Lab (Psychology); K116 (Psych/Health Lab); K117; K120; K201; K204 (Sports Lab); K206 (Sports- Weight Room); K208; K209; K210; K213 - Speech & Language Lab; K214; K216; K217; L100 - PC02; L100 - PC04; L100 - PC05; L100 - PC08; L100 - PC10; L100 - PC12; L100 - PC16; L100 - PC18; L100 - PC20; L100 - PC22; L100 - PC24; L100 - PC26; L100 - PC29; L100 - PC31; L100 - PC35; L100 - PC39; L100 Engineering; L101; L203 PC Room; L204 (Computing); M101 (Sports Programmes ONLY Clinic); M102 (Physiotherapy); M201 (Comp Med Clinic); M202 (Comp Med Clinic); M303; M306 PC Room; Nick Whitehead Lecture Theatre; Restaurant 1887; Simulation Ward (St.Asaph); Sport Centre (Hall); Sports Centre (Hockey Pitch); Tutor's Office; Tutor's Office (i106); Tutor's Office (B126); Tutor's Office (B49); Tutor's Office (C08a); Tutor's Office (C13B); Tutor's Office (L106); Tutor's Office (M307); Tutor's Office (R30); TutorsOffice; Ty Dysgu</p> | | | | | | | | | | |
| Sunday 28/05/2023 | <p>KOL Concert Unavailable, 08:00AM-09:00PM, Wk 43</p> <p>Rooms: B07; B08; B09; B10; B103; B105; B108; B112; B114; B117 PC Room; B118 Lecture Theatre; B119 PC Room; B12 PC Room; B121 PC Room (CISCO); B123; B125; B13; B14; B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre; B22; B24; C08 Materials Lab; C106; C108 Design Lab; C110; C112; C114; C118; C12 Chemistry Lab; C122; C124 Lecture Theatre; C14 Forensic Science Lab; C151 The News Room; C18 Lecture Theatre; C32; C36 Engineering Lab; C41; C51 Forensics Classroom; C53 Recording Studio; Canteen; Catrin Finch Centre; CC10; CC16; CC21; CIB Foyer; CIB03 Podcast Studio 1; CIB04 Podcast Studio 2; CIB103 (TV Control Room); CIB106 (Post Prod Room); CIB108a PC Room; CIB108b PC Room; CIB111 PC Room; CIB18; CIB21; CIB25/CIB103; Classroom 1 (St. Asaph); Classroom 2 (St.Asaph); Clinical Skills Lab (St.Asaph); Colliers Park; Composite Centre; CP Analytics Room; CP Room A; CP Room B; D21; E1 CAD; E12; E13; E15; E2; E2A; E2B; E5; E6 PCT; E7; E8; E9 Hangar; ELC Lecture Theatre A; ELC Lecture Theatre B; FC Lab1 (Wet lab); FC SemRm1; FC SemRm2; FM Equine Yard (The Clwydian Stud); FM LR 2; FM LR1 PC Room; FM LR3; FM Mezzanine; FM Mitchelmoore; FM Outside Space 1; FM Sports Hall; H01 (Language Cabin); H02 (Crime Scene House); Health Simulation Centre - ICU/ED Simulation Space (HSC1); Health Simulation Centre - CCU Simulation Suite (HSC2); Health Simulation Centre - Private Ward (within HSC1); Health Simulation Centre - Reception; J Studio 1; J Studio 2; J Studio 3; John Troth Lecture Theatre (Side A); John Troth Lecture Theatre (Side B); K101 - Independent Living Hub; K106 - Simulation Room (Mock Ambulance Simbulance); K107; K108; K109 - Dietetics Kitchen; K110 Nursing Lab; K115 PC Lab (Psychology); K116 (Psych/Health Lab); K117; K120; K201; K204 (Sports Lab); K206 (Sports- Weight Room); K208; K209; K210; K213 - Speech & Language Lab; K214; K216; K217; L100 - PC02; L100 - PC04; L100 - PC05; L100 - PC08; L100 - PC10; L100 - PC12; L100 - PC16; L100 - PC18; L100 - PC20; L100 - PC22; L100 - PC24; L100 - PC26; L100 - PC29; L100 - PC31; L100 - PC35; L100 - PC39; L100 Engineering; L101; L203 PC Room; L204 (Computing); M101 (Sports Programmes ONLY Clinic); M102 (Physiotherapy); M201 (Comp Med Clinic); M202 (Comp Med Clinic); M303; M306 PC Room; Nick Whitehead Lecture Theatre; Restaurant 1887; Simulation Ward (St.Asaph); Sport Centre (Hall); Sports Centre (Hockey Pitch); Tutor's Office; Tutor's Office (i106); Tutor's Office (B126); Tutor's Office (B49); Tutor's Office (C08a); Tutor's Office (C13B); Tutor's Office (L106); Tutor's Office (M307); Tutor's Office (R30); TutorsOffice; Ty Dysgu</p> | | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 45, wk starting 05/06/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Saturday 10/06/2023 | | Open Day Ad-Hoc Room Booking (Non Teaching), Wk 45 Staff: Baddeley, Rebekah ; Morley, Elizabeth Rooms: B07 ; B08 ; B09 ; B10 ; B12 PC Room ; B13 ; B14 ; B15 ; B17 ; B18 Lecture Theatre ; B19 ; B20 ; B21 Lecture Theatre ; B22 ; C151 The News Room ; Canteen; CIB108a PC Room ; CIB108b PC Room ; E1 CAD ; E2 ; E6 PCT ; E7 ; E8 ; ELC Lecture Theatre A ; ELC Lecture Theatre B ; Health Simulation Centre - Private Ward (within HSC1); L100 Engineering ; L204 (Computing) ; Nick Whitehead Lecture Theatre ; Restaurant 1887 | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 1, wk starting 14/08/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Saturday 19/08/2023 | | Open Day Ad-Hoc Room Booking (Non Teaching), Wk 1 Staff: Baddeley, Rebekah ; Morley, Elizabeth Rooms: B07 ; B08 ; B09 ; B10 ; B12 PC Room ; B13 ; B14 ; B15 ; B17 ; B18 Lecture Theatre ; B19 ; B20 ; B21 Lecture Theatre ; B22 ; C151 The News Room ; Canteen; CIB108a PC Room ; CIB108b PC Room ; E1 CAD ; E2 ; E6 PCT ; E7 ; E8 ; ELC Lecture Theatre A ; ELC Lecture Theatre B ; Health Simulation Centre - Private Ward (within HSC1) ; L100 Engineering L204 (Computing) ; Nick Whitehead Lecture Theatre ; Restaurant 1887 | | | | | | | | | |

Room timetable - L204 (Computing) (Wk 2, wk starting 21/08/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|----------------------|---------|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|
| Friday 25/08/2023 | | | | | | Mock exam - group 6 In class Assessments, Wk 2 Module: BUS7C2 (Finance and Accounting for Business) Staff: Corcoran, Mary; Malinga, Lesslie Room: L204 (Computing) | | | | | |

Room timetable - L204 (Computing) (Wk 5, wk starting 11/09/2023)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM |
|------------------------|---------|--|---------|---------|---------|---|---------|---------|---------|---------|---------|
| Thu 14/09/2023 | | | | | | group 6 Exam, 01:00PM-04:30PM, Wk 5 Module: BUS7C2 (Finance and Accounting for Business) Staff: Corcoran, Mary; Malinga, Lesslie Room: L204 (Computing) | | | | | |
| Saturday 16/09/2023 | | Open Day Ad-Hoc Room Booking (Non Teaching), Wk 5 Staff: Baddeley, Rebekah ; Morley, Elizabeth Rooms: B07 ; B08 ; B09 ; B10 ; B12 PC Room ; B13 ; B14 ; B15 ; B17 ; B18 Lecture Theatre ; B19 ; B20 ; B21 Lecture Theatre ; B22 ; C151 The News Room ; Canteen; CIB108a PC Room ; CIB108b PC Room ; E1 CAD ; E2 ; E6 PCT ; E7 ; E8 ; ELC Lecture Theatre A ; ELC Lecture Theatre B ; Health Simulation Centre - Private Ward (within HSC1) ; L100 Engineering L204 (Computing) ; Nick Whitehead Lecture Theatre ; Restaurant 1887 | | | | | | | | | |